## Four-Group System-II

Modified version of Four-Group System.
We create 4 number groups. These 4 number groups are really the 4 numbers ending with either the numbers $1,2,3,4,5$ or 6 . Meaning the group \# 1 would be
$1,11,21,31$
Group \# 2 would be 2,12,22,32, etc all the way to group number 6 .
We NEVER use groups 7,8 ,or 9 . But we do chart them.
We start off by charting the first 10 numbers. So here is an example.
$13,25,1,33,26,18,8,27,19,29$
1 X
2
3 XX
4
5 X
6 X
7 X
8 XX
9 XX
0

So we see that no numbers ending with 2,4,or 0 were hit so we start playing these 3 groups of 4 numbers independently with this progression.

10
10
11
11
11
11
12
12
12
13

When a number hits on any spin we restart the progression if we have not played our 10 spins.
Lets say the next 10 numbers to come out were

## $21,12,2,19,26,5,0,33,28,27$

We see that our group \# 2 hit on spin 2 followed by another hit 1 spin later.
Group \# 4 did not hit whatsoever.
Group \# 0 hit on spin 7.

The outcome was as follows.

Using our progression chart below...
Group 2 paid +280 units +320 units then lost -304 units.
Group 4 lost -452 units.
Group 0 paid +128 units then lost -124 units.
Totals are $+280+320-304-452+128-124=-152$ units

| Spin\# | Stake | Profit | Outlay |
| :--- | :--- | :--- | :--- |
| 1 | 10 | 320 | 40 |
| 2 | 10 | 280 | 80 |
| 3 | 11 | 272 | 124 |
| 4 | 11 | 228 | 168 |
| 5 | 11 | 184 | 212 |
| 6 | 11 | 140 | 256 |
| 7 | 12 | 128 | 304 |
| 8 | 12 | 80 | 352 |
| 9 | 12 | 32 | 400 |
| 10 | 13 | 16 | 452 |

If we were to continue the game I started playing ... the 10 numbers we just played would also have been charted as to give us our next play selection for the next 10 spins. Lets see what we have.

Charting the 10 numbers just played

0
111121319
226714151620
34
4918
53817
61510
7

We notice that 0 still hasn't been hit on and also for this sequence 3 and 6 so we bet the progression on these 3 (4) numbers groups for 10 spins. Lets see where were at.

0 Hit on spin 2 and then lost the next $8(+280-352)$
3 Hit on spins $325(+272+280+184)$
6 Did not hit (-452)
After the first 10 spins we were at +608 units.
After the next 10 spins we are now at +820 units.
The breakdown for this is
0 paid -452 units
1 paid $+320+320+320+140-40$
$-452+320+320+320+140-40=+608$
then in our second betting sequence
0 paid $+280-352$
3 paid $+272+280+184$
6 paid -452
$+280-352+272+280+184-452=+212$
$+608+212=+820$
*********** Modified version (Four-Group-II System) ${ }^{* * * * * * * * * * * * * * * * * ~}$

1. We always chart. We always look back 15 spins in our chart.
2. We still use only the 4 number groups from $0-6$, the 7,8 and 9 groups are only used for charting.
3. At every spin we check the last 15 spins to see if a group has not hit.
4. If a group has not hit we start an immediate 10 spin progression.
5. If the group hits within our 10 spin progression we stop the progression.
6. If the group does not hit in our 10 spins, we accept the loss. And naturally restart another 10 spin progression.
7. We use the same progression as before _ $10,10,11,11,11,11,12,12,12,13$.
