Mohan System

Rule #1:
Find four out of five (5) numbers that have just shown and that are within nine (9) places of each other on the wheel.

Rule #2:
Go two left and two right of the last number that showed from rule #1 sequence. Find one that has not been up for ten (10) spins but have been up from twelve (20) to twenty seven (27) spins back. Such a number we call "Original Number". This is one of the numbers you will play if you get through rule #4.

Rule #3
If you successfully find an "Original Number", all four (4) of your "Neighbors"(From rule # 1) must be within four left or four right of that "Original Number". If they all are, then you have passed through rule #3.

Rule #4:
Coming forward or backward eight (8) spins from the "Original Number", locate two (2) different numbers that:
A) Have shown in the last eight (8) spins.
B) Are within eight (8) spins of each other.
C) Are within eight (8) spins from the "Original Number' and,
D) Are within four (4) left and four (4) right of the "Original Number" on the wheel.

These are called "Runners". After skipping one spin, you place on the "Original number" two (2) units, and on the two "Runners" you will place one (1) unit on each, three (3) numbers total, for seven (7) spins, bet these three (3) numbers or until one (1) of the numbers hits, whichever comes first. If one (1) of the numbers hits, you will play the same numbers for one more.

If you win, you must not initiate another play until eleven (11) spins have gone by after the hit. If you lose, you must wait until forty (40) spins before playing. The exception to this would be if, while recording spins during the forty (40) a spin "time out", you see a play and it would have won had you played it, then you may reenter on the next qualified play, whether or not it has been forty spins since your last "real" loss. But you still will not enter a play after a win for 11 spins after the winning number hit.